



Cornerstone Sports League

Sand Volleyball (Created 5.12.10)



Rules & Handbook

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Organizational Manager's Meeting

Each team must have a manager that attends the pre-season manager's meeting in order to participate each season. Expectations for the league, player conduct, rule changes, and scheduling will be the key notes for each manager's meeting.

Registration

New teams wishing to join the CSL can either register at the Men's table on Sundays during our registration drives, by contacting the Indoor Volleyball Coordinator, or by submitting your team's roster application to ccsldirector@gmail.com. Registration of team and payment must be made on or before the registration deadline. Online is also available at www.cschandler.com/volleyball

Alcoholic Beverages

No beer, wine or spirituous liquor allowed on the court or surrounding areas.

Awards & End of Year Event

In an effort to maintain low entry fees CSL will award t-shirts to the winning players present for the final game of the tournament only. All teams will be eligible to attend annual awards ceremony for all Cornerstone Sports in which additional awards and food will be provided.

Forfeit Procedures and Protests

Game time is forfeit time for the first game. Ten minutes past game time is forfeit time for the second game. Twenty minutes past game time is forfeit time for the third game. The gym supervisor's or referee's watch represents the official time. Teams must have four players present to start a game, at least two men and two women or more women than men. Forfeit Limit: A team which exceeds its maximum limit may be dropped from the league without a refund. Maximum limit: two forfeits.

Protest Rule: If a team believes another team is playing with illegal, non-rostered players during league or tournament, a game protest must be made before start of the second game of the match to the gym supervisor. At that time, both teams will be required to verify their roster immediately by providing picture ID's to court supervisor. No other protests will be allowed on player verification.

Game Balls

Volleyballs will be furnished by Cornerstone Sports League for games only. Teams must provide their own volleyballs for warm-ups.

Locker Rooms

Locker rooms are not provided. Players must arrive dressed to play.

Bad Checks and Refunds

No refunds will be given unless a league is cancelled or a team cannot be accommodated in the league of their choice(s). In the event that rule violations result in a teams expulsion from the league, the following refund formula will be used. **(1)** Teams expelled between the date of registration and the beginning of their leagues first game will forfeit 25% of their registration

fee. **(2)** Teams expelled after the start of their first game will forfeit 100% of their registration fee.

A team may be eliminated from further play for non-sufficient funds or indebtedness in the program.

Insurance

Cornerstone Sports League does not provide insurance. Players are to play at their own risk.

Schedules

Final league structure will be determined by registrations received. Please refer to current league flyer for effective league dates. Current season schedules and standings will be updated weekly during the season on the individual sport web page.

Classifications

Generally an upper division and a lower division will be offered. Final league classification structure will be determined by registrations received.

League Standings

Final league standings are determined by the best overall win/loss record. If two teams are tied at the end of the regular season, the team which defeated the other more often in head-to-head competition will take the top position. In the case of a split, the team which had the lowest number of points scored against them by the other team will take the higher position in the standings. In the case of three (or more) teams with identical records, the team which had the lowest number of points scored against them by the common opponents will take the higher position in the standings. Exception: If one team won (swept) all of the head-to-head games versus each of the other common opponents, that team will be awarded highest position in the standings. *(The league coordinator has the final decision in all matters concerning this rule.)*

Team Formation – (Competitive 2's Division)

Teams are to be comprised of two players on the court at once.

Team rosters are limited to four players (2 male and 2 female).

Team Formation – (Recreational 4's Division)

Teams are to be comprised of four players on the court at once. Three players are required to start and continue a match without forfeit. Team rosters are limited to eight players.

Game Length

Matches will consist of a 3 game series. The first two games will be played to 25 rally scored. The third match will be played to 15 rally scored.

Start of Game

Game will begin with a coin toss, the winning team will get choice of first serve or the side of the net to defend in the first game. Teams will switch sides and first possession in the second game. For the third game another coin toss will occur,

teams will switch sides in the third set only, after a team has scored 8 points.

Rules

Games will be played under USA Volleyball Sand Volleyball Rules. The following are highlights of these rules. In the case of a dispute, the full rules will be available from the coordinator.

1. Player Positions

- a. At the time of service all players must be inside the boundaries of the court.
- b. Players do not have to play in set positions or rotate.
- c. Players must maintain the same service order throughout the match.
- i. If a player is substituted for, he/she must return to the same spot in the service order.

2. Service

- a. A legal serve will take place from behind the team's end line anywhere inside the sidelines.
- b. Serving player must remain behind the end line until the ball has been served. If player serves in the air, he/she can land on or inside the line
- c. A legal serve must cross the net between the antennae; a legal serve can touch the net on the way over.

3. Play at Net

- a. Ball must cross over net between the antennae; a ball hitting the antennae is out of bounds.
- b. Player contact with the net or antennae are prohibited.
- c. In blocking, a player may touch the ball beyond the net provided that he/she does not interfere with opponent's play.
- d. A player may cross under the net provided it does not interfere with opponent's play.
- e. In a defensive action of a hard driven ball, the ball may be held momentarily overhand with fingers. (In this case only a double is legal with fingers) If the player decides/intends to employ a set, the ball may also be held momentarily, however the action must be "clean" (meaning the play cannot be a double touch).
- f. It is a fault if the player directs an attack with the fingers, using an "open-hand tip" or "dink". It is also a fault if the player sets the ball over the net in a trajectory that is not perpendicular to the line of the players shoulders. (Shoulders must be parallel with the net in order for a player to set the ball over).

A complete listing of USA Volleyball Sand Volleyball Rules can also be found at:

<http://www.usavolleyball.org/RulesOfficials/outdoor.asp>